First Quarter	Second Quarter
 Painted Surface 3-D decorative object, papier mache box, tray, etc Paint application (brush techniques, stenciling, transfers, decoupage, paint glazes/washes) Color theory, pattern, realistic imagery, cultural inspiration 	 Paper Fiber Exploring the process of handmade paper 3-D paper sculpture (paper pulp casting, paper folding, origami techniques, quilling) Handmade books, binding techniques, 2-D or 3-D paper collage, pop-up page techniques
 Fibers & Textiles Introduction to basic hand sewing Waddle & Loop (design, color, texture) Cross stitch, embroidery (layout, color, patterns, line) Fabric dyeing (Batik, traditional Indigo) Block Printing on textiles (pattern, color, repetition) Weaving 	 Mosaic Basic mosaic techniques using glass tesserae, ceramic tiles, grout Surface: glass vase, table, wall, etc. Historic mosaic motifs & designs from ancient Pompeii, Ravenna, Rome Depth created using color contouring technique (gradation) Color, geometric vs. organic, movement, pattern, line, value
 Ceramics Hand building methods (slab, coil, mold) 3-D form - functional or decorative Form, texture, pattern, color Glaze applications, washes, underglaze Texture and surface treatment 	 3-D Artist's Assemblage - Final Project Chipboard, foam-core construction, mixed media Use of found objects & hand- constructed objects Free-standing, suspended, wall mounted Personal reflection by the artist

Student Skills and Abilities

- 1. Students will understand and appreciate the differences between craft and fine art.
- 2. Create a decorative work of art using various media using the art elements while influenced by the principles of design.
- 3. Implement a basic understanding of color theory to any project. Specifically, using tints, tones and shades of a color within a work, as well as color harmonies such as complimentary, analogous and warm/cool.
- 4. Create hand-built ceramic works that are fully functional and aesthetically pleasing.